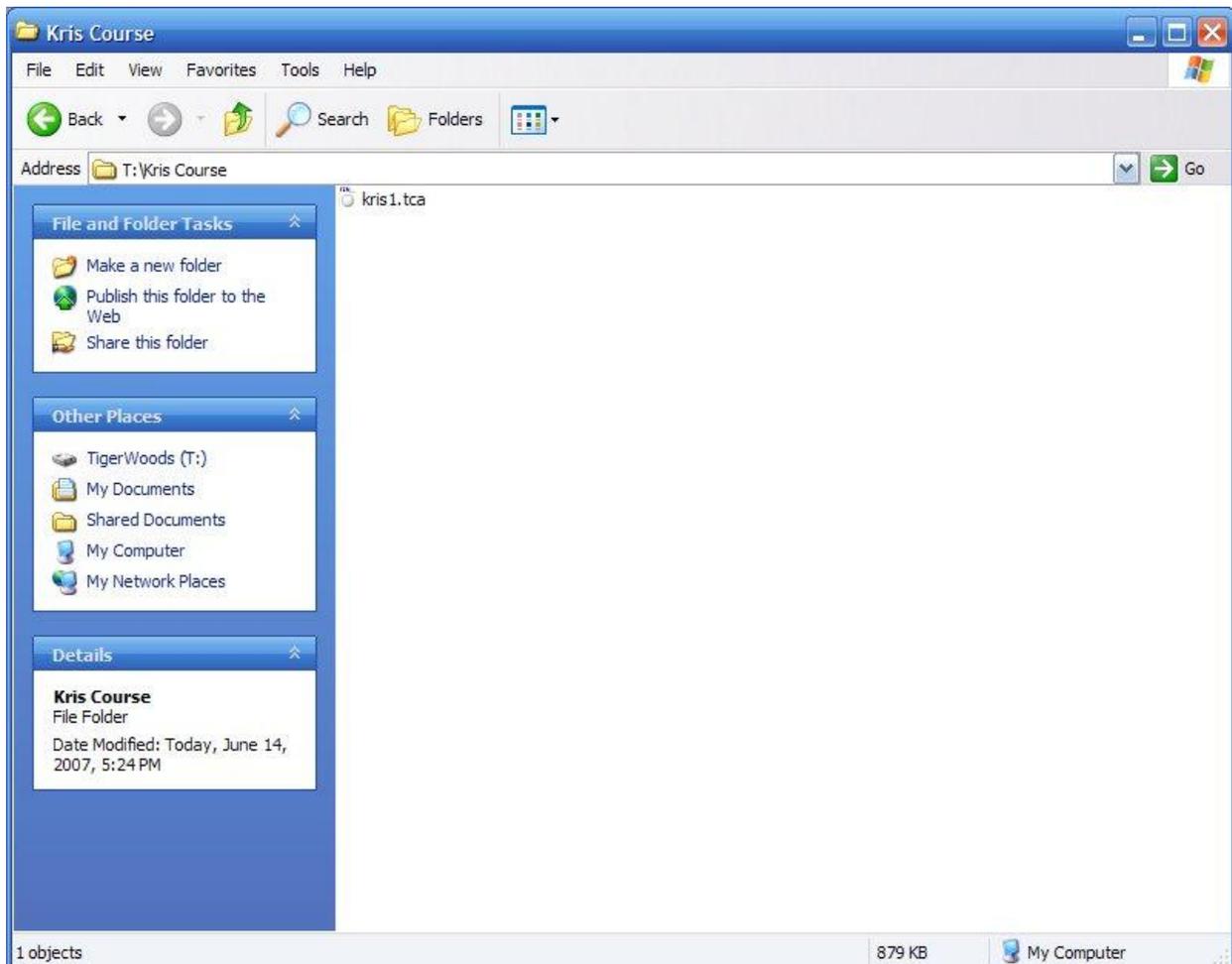




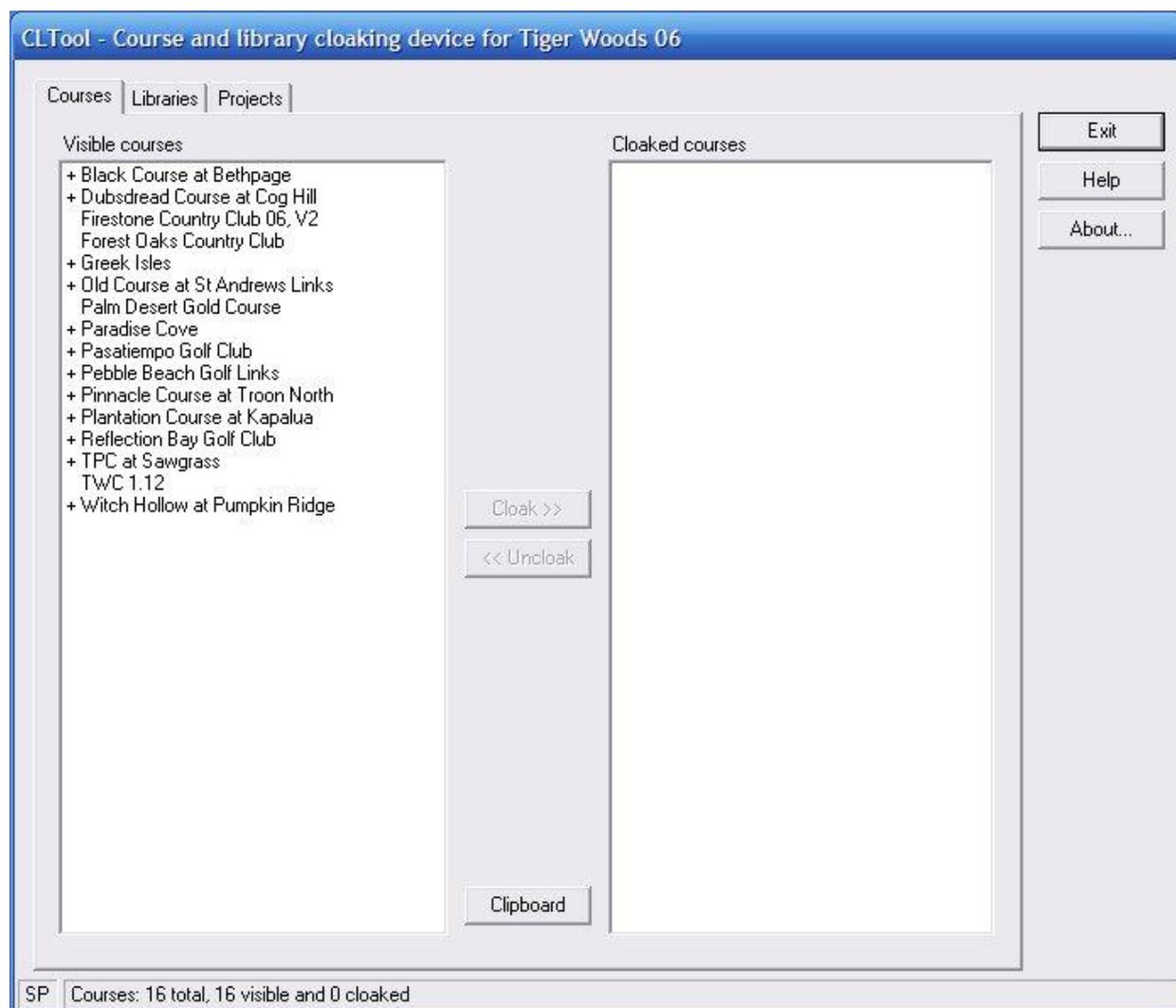
How To Use The CLTool Program Updated 09/12/2010

First download the CLTool program. Various versions of the CLTool program are available in the Utilities area at CourseDownloads.com. Make sure to download the version for the CA you are using.

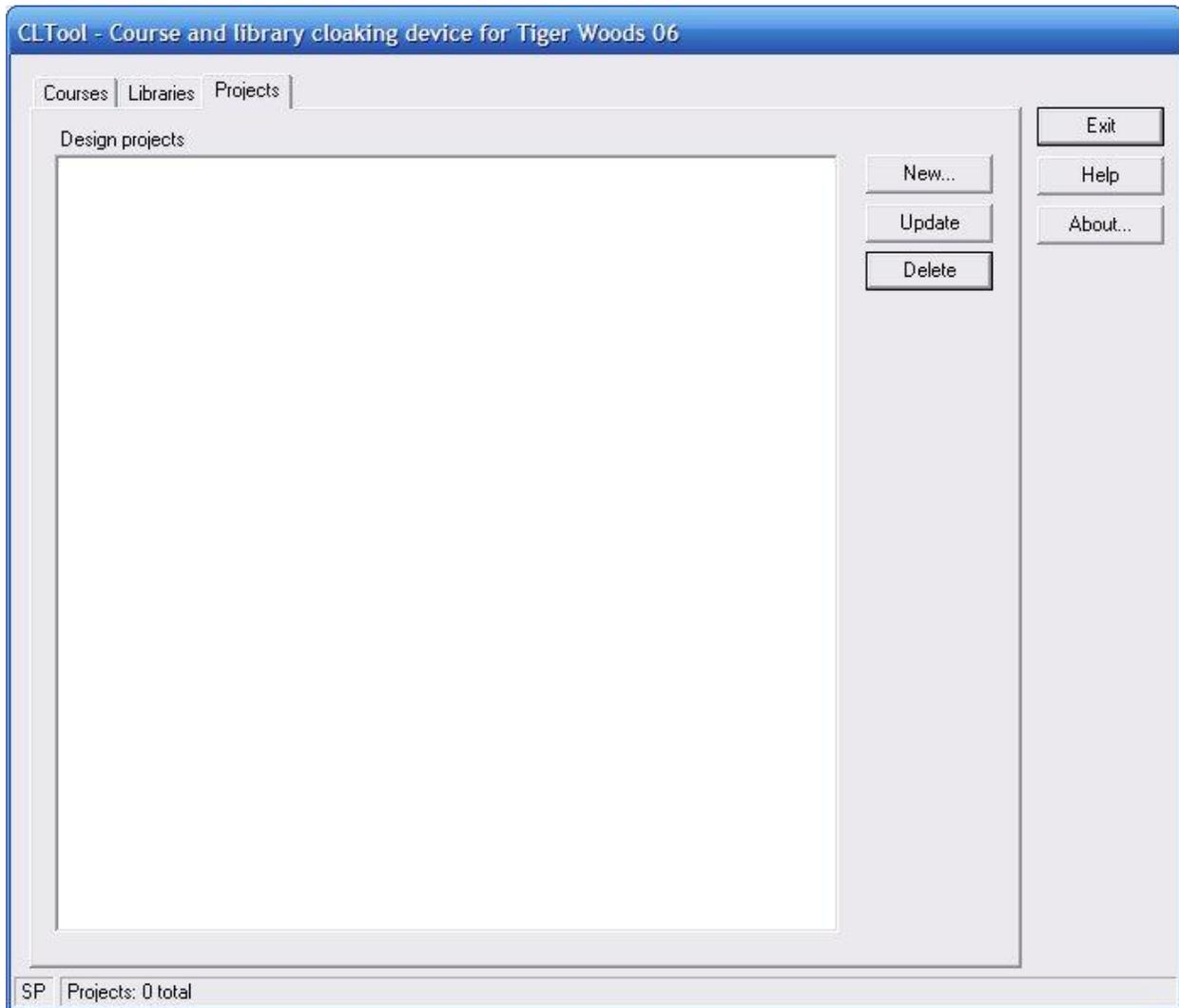
For this project, I created a folder called “Kris Course” and copied the TCA file into that folder.



1) Now, start up the CLTool program. When you do, your screen will look something like the one below:



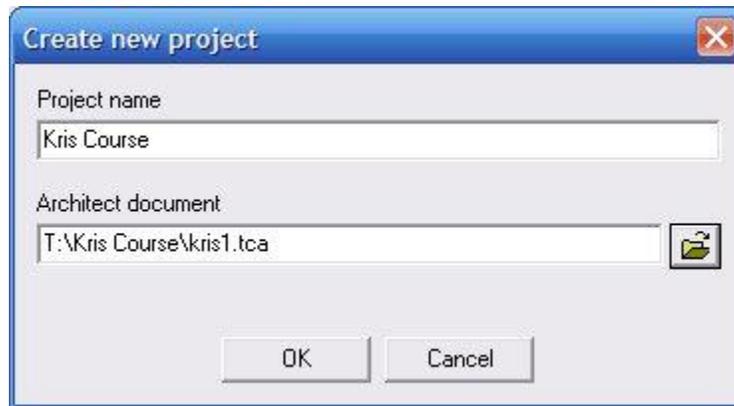
2) Click on the Projects tab at the top.



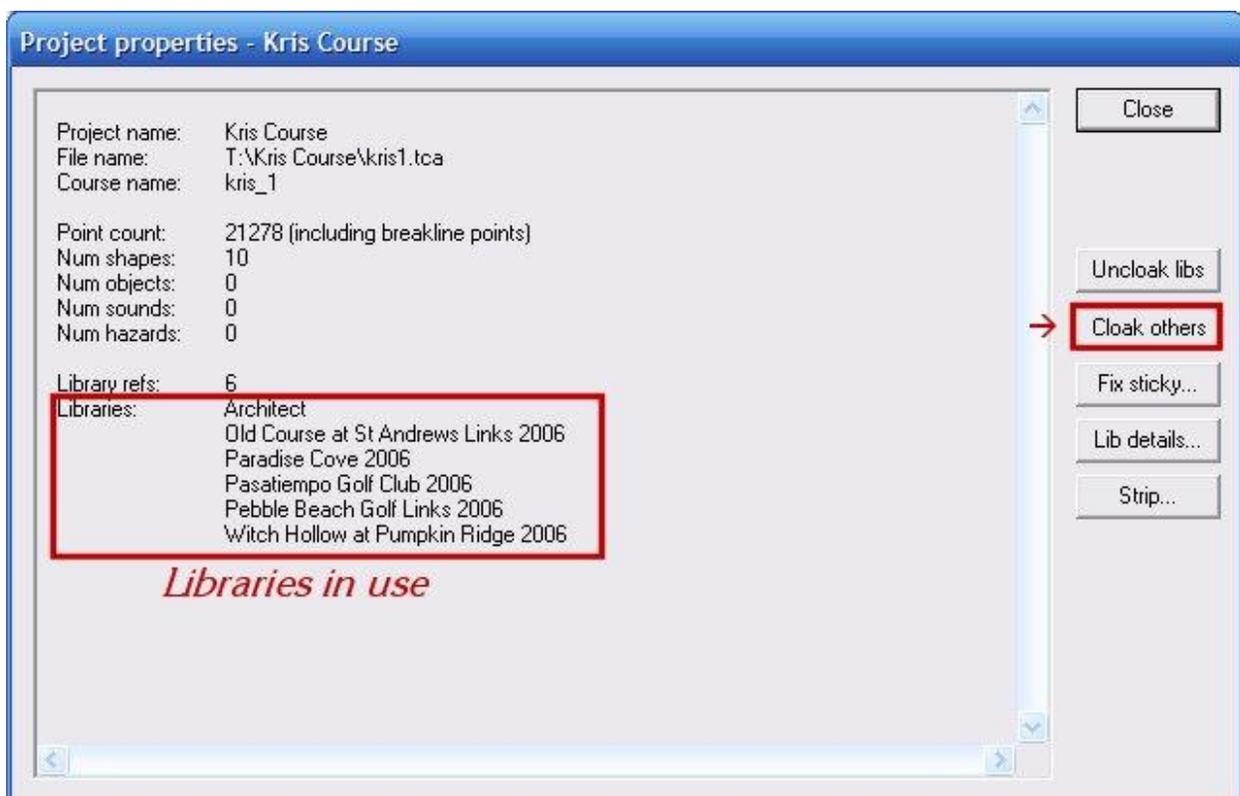
3) Click on the New button to create a new project.



- 4) Enter a name for your project. Then use the browse button to search for your TCA file. When finished your screen will look something like the one below. When finished, click OK.



- 5) You will be taken back to the Projects tab and your project name will now be in the list. Now the fun begins....double click on the project name and you will be taken to a screen that looks like this:

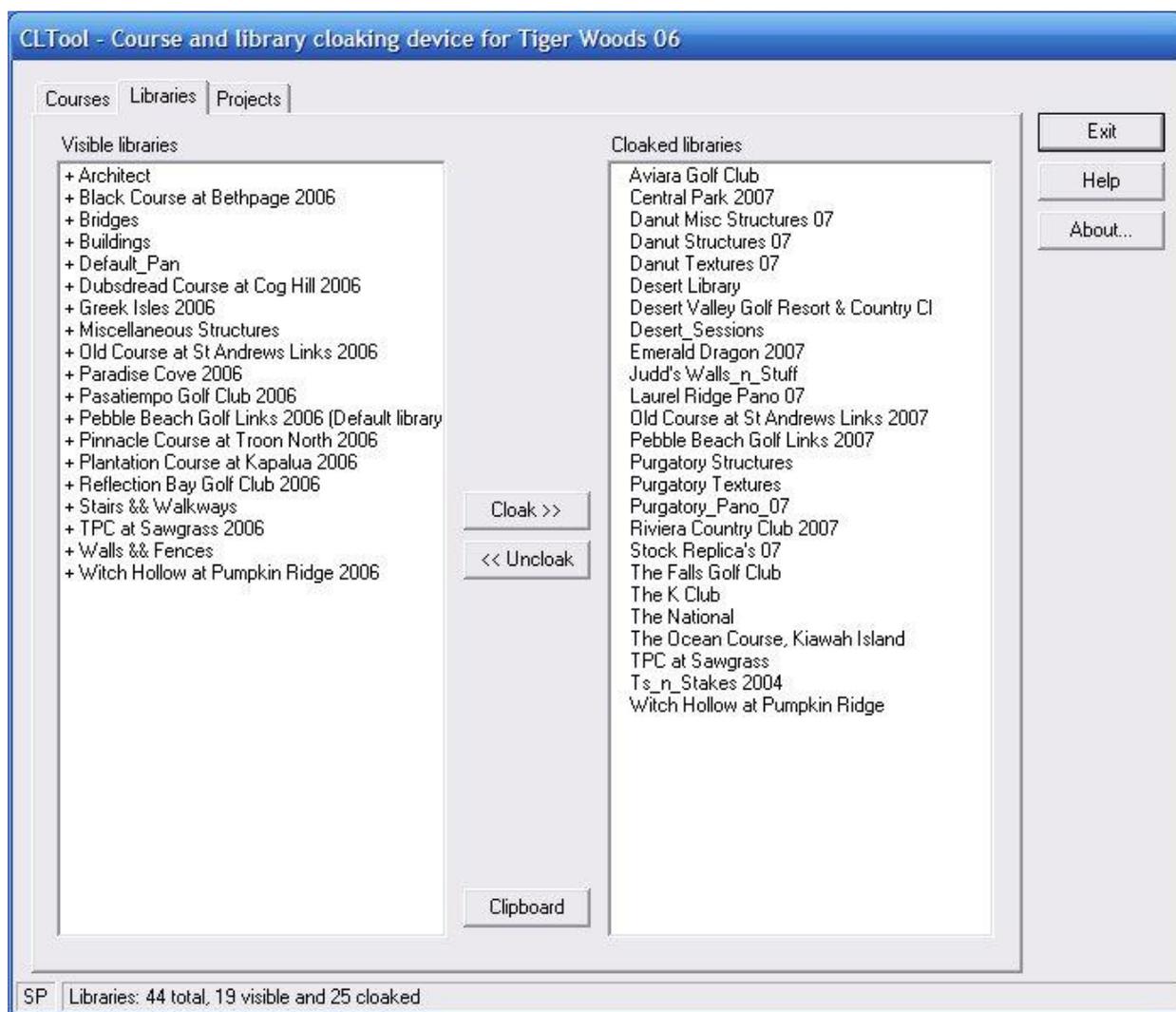


- 6) If you have too many libraries installed, the CA program will not run or will give you lots of errors. This is where the Cloak feature comes in. In the picture in step 5, I have highlighted the Cloak Others button. Click this button. All libraries that are not part of your project will be cloaked.

Just for clarification, the libraries are just cloaked. The libraries are still on your system, but their references in the Windows Registry are hidden. This makes the libraries invisible to the CA program. So in the example, the CA will believe that there are only 6 libraries installed on your system.

- 7) You are now ready to close the CLTool program and go into the CA to start designing.

Now, when you are not designing and you want to play TW, you will need to uncloak your libraries. To do this, open up the CLTool program and go to the Libraries tab:



You will need to highlight all of the Cloaked Libraries in the right hand window and then click on the Uncloak button in the middle of the window. This will move all of the libraries from the right side to the left and will uncloak them so you can play.

Just remember when you are ready to design again, you will need to go back and repeat steps 5 & 6 again.